

The Computational Social Science Society of the Americas
CALL FOR PAPERS: CSSSA 2013

Santa Fe, NM

22-25 August, 2013

<http://computationsocialscience.org/csssa2013>

You are invited to participate in the annual conference of the **Computational Social Science Society of the Americas (CSSSA)**. The conference will be held at The Bishop's Lodge in Santa Fe, New Mexico, August 22nd - 25th, 2013.

Computational Social Science (CSS) is a scientific discipline where computational methods and simulation models of social dynamics are employed to offer new insights into social phenomena beyond what is available with traditional social science methods. The CSSSA 2013 Conference will bring together international practitioners of CSS to present peer reviewed research using computational social science methods.

Keynote Speakers:

Steven F. Railsback, Humboldt State University

J. Doyne Farmer, Oxford University & Santa Fe Institute

Submissions:

The CSSSA program committee invites papers and posters concerning computational models of social phenomena. Models from all social science disciplines are welcomed. Preference will be given to submissions that present an implemented, functioning computer model or simulation.

All submissions, including posters, will be subject to peer review. The Program Committee and conference organizers may request that submissions for papers be converted into posters, or vice versa, depending on scheduling and content.

Submit papers and posters at: <https://www.easychair.org/conferences/?conf=csssa2013>

Conference registration: <http://www.newmexicoconsortium.org/events/csssa>

Special Sessions:

Advances in Computational Social Science: The committee invites high quality papers that discuss theoretical concerns and other non-model based contributions to the field. Limited space will be available for such papers and only the very best and most relevant of these submissions will be accepted.

Models of War and Peace: CSSSA 2013 will highlight a special session with the theme of "Models of War and Peace". Submissions relating to this theme are especially welcome.

Papers:

Papers should be submitted in Springer's "Lecture Notes in Computer Science (LNCS)" format. Papers should be no more than 12 pages including bibliography and all figures. **Strong preference will be given to papers that include an attached ODD** (Overview, Design Concepts, and Details) protocol (see <http://www.ufz.de/index.php?de=10466>). This should be included as an attached addendum to the submitted paper (merge with the paper into one single document, with a blank page separating the paper and the ODD addendum). The ODD is not counted toward the 12 page limit.

Posters:

Poster submissions require only an 800 word abstract. They should be clearly marked as poster submissions.

Paper Publication:

All accepted papers will be made publicly available on the CSSSA website. While this posting does indicate successful conference peer review, the CSSSA website is not a publication of record (no DOI or handle is assigned) and should not interfere with the submission of the same material to academic or professional journals.

A selection of the strongest papers (as determined by the Program Committee) will be submitted (with the authors' consent) to the *Journal of Artificial Societies and Social Simulation* (JASSS) for consideration as a special issue of the journal.

Best Paper:

CSSSA offers a cash prize of \$500 for the best paper. All full-paper submissions are eligible for this prize. The Program Committee will look most closely at papers with clearly documented computational models that shed new light on social science phenomena.

Important Dates:

Submissions Due: July 7th, 2013

Author Notification: July 22, 2013

Revisions Due: August 1, 2013

Final Version Due: August 9, 2013

Conference Dates: August 22-25, 2013

Questions? Contact us at csssa2013@computationsocialscience.org